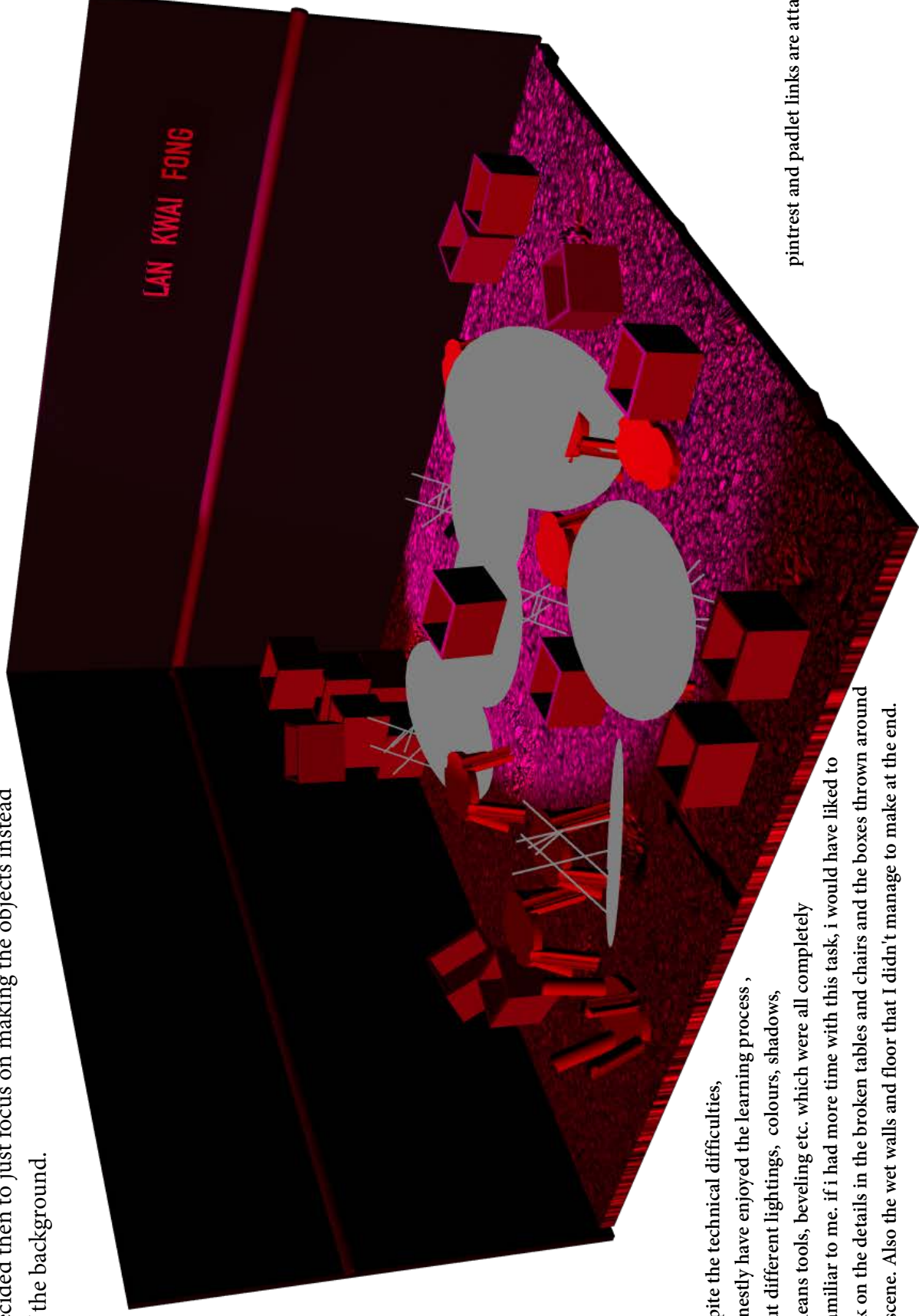


HONG KONG CRIME SCENE

i was inspired by crime scenes often portrayed in Hong Kong action movies, the wet asphalt road, pipes and wooden boxes on the side of the wall etc. it was my first experience with Maya and i did find it extremely challenging learning to create this scene from scratch. I spent too long at the beginning attempting to create an appearance of a rainy, wet street scene. which did not work out at the end as the software would crash every so often. i decided then to just focus on making the objects instead of the background.



Despite the technical difficulties, I honestly have enjoyed the learning process, about different lightings, colours, shadows, booleans tools, beveling etc. which were all completely unfamiliar to me. if i had more time with this task, i would have liked to work on the details in the broken tables and chairs and the boxes thrown around the scene. Also the wet walls and floor that I didn't manage to make at the end.

pinrest and padlet links are attached on my blog.